

## Media data stand design virtual RO-KA-TECH



PLUS			
object	measurements in mm	ratio	max. image size in pixels
TV ( <i>ImageSequence 1.1</i> )		8 : 3	
color counter	Hexadecimal-Code <a href="https://www.farben-umrechnen.de/">https://www.farben-umrechnen.de/</a>		
wall 1 ( <i>Image 1.1</i> ) wall 2 ( <i>Image 2.1</i> ) wall 3 ( <i>Image 3.1</i> ) wall 4 ( <i>Image 4.1</i> )	2000 x 3500	4 : 7	400 x 700
cube side 1 ( <i>Image 5.1</i> ) cube side 2 ( <i>Image 5.2</i> ) cube side 3 ( <i>Image 5.3</i> ) cube side 4 ( <i>Image 5.4</i> )	700 x 1000	7 : 10	140 x 200
big cube side 1 ( <i>Image 6.1</i> )	2000 x 2000	1 : 1	400 x 400 Optimal: 256 x 256 or 512 x 512
big cube side 2 ( <i>Image 6.2</i> ) big cube side 3 ( <i>Image 6.4</i> )	1500 x 2000	2 : 3	300 x 400
info board 1 ( <i>Image 7.1</i> )	1200 x 1800	2 : 3	240 x 360



object	measurements in mm	ratio	max. image size in pixels
counter: logo ( <i>Image 8.1</i> ) (background as transparent as possible)	1600 x 720		320 x 144 Optimal: 256 x 128 or 128 x 128
header front ( <i>Image 9.1</i> )			8000 x 1000
header right ( <i>Image 9.2</i> ) header left ( <i>Image 9.3</i> )			3000 x 1000
header left corner ( <i>Image 9.5</i> ) header right corner ( <i>Image 9.6</i> )			707 x 1000
file sizes:	max. 500-600 KB (optimal: 50-200 KB)		
image formats:	PNG, JPG, WEBP		
video formats:	MP4, WEBM		